

Rhyme It! – Game Sheet

A very fast boy named Richard	QUICK	DICK
An unhappy boy		
Where the sun rises you'll have a big meal		
A hole in the ground where a poor servant is kept		
A male sheep and a fruit preserve		
An amphibious creature living in peaty ground		
Pull along an amphibious creature		
Feline floor covering		
A young lad's game		
A clever jam filled pastry		
Take a two wheeled vehicle on a long walk		

Very heavy, compact coinage
A very large porker
A Gallic lady
An American cloth square
A fish in a large pond
A long, long way to an automobile
Your female sibling has shoes that are too tight
A very horrible glass tube
A ceramic square that has elegance
The very best correspondence
Your footwear needs sticking with this liquid
To fry or boil some literature

Rhyme It! - Choices

SAD	LAD
EAST	FEAST
CAVE	SLAVE
RAM	JAM
FROG	BOG
TOWED	TOAD
CAT	MAT
BOYS	TOY
SMART	TART
BIKE	HIKE

DENSE	PENCE
BIG	PIG
FRENCH	WENCH
YANKEE	HANKIE
HAKE	LAKE
FAR	CAR
SISTERS	BLISTERS
VILE	PHIAL
TILE	STYLE
BETTER	LETTER
SHOE	GLUE
COOK	BOOK

Rhyme It! - Answers

A very fast boy named Richard	QUICK	DICK
An unhappy boy	SAD	LAD
Where the sun rises you'll have a big meal	EAST	FEAST
A hole in the ground where a poor servant is kept	CAVE	SLAVE
A male sheep and a fruit preserve	RAM	JAM
An amphibious creature living in peaty ground	FROG	BOG
Pull along an amphibious creature	TOWED	TOAD
Feline floor covering	CAT	MAT
A young lad's game	BOYS	TOY
A clever jam filled pastry	SMART	TART
Take a two wheeled vehicle on a long walk	BIKE	HIKE

Very heavy, compact coinage	DENSE	PENCE
A very large porker	BIG	PIG
A Gallic lady	FRENCH	WENCH
An American cloth square	YANKEE	HANKIE
A fish in a large pond	HAKE	LAKE
A long, long way to an automobile	FAR	CAR
Your female sibling has shoes that are too tight	SISTERS	BLISTERS
A very horrible glass tube	VILE	PHIAL
A ceramic square that has elegance	TILE	STYLE
The very best correspondence	BETTER	LETTER
Your footwear needs sticking with this liquid	SHOE	GLUE
To fry or boil some literature	COOK	BOOK

Rhyme It! – Instructions

The idea of the game is to match all the options choices correctly with the appropriate clues. Two slips are required per rhyme.

- Print out sufficient game sheets from Pages 1 & 2 for one per player / team. The first clue is already answered so the teams get the idea of the game.
- Print out sufficient game sheets from Pages 3 & 4 for one per player / team. Cut the boxes along the dotted lines so the words are in individual slips. Therefore a game pack will consist of Page 1 & 2 and all the separate slips from Pages 3 & 4.
- Pages 5 & 6 are to be printed and retained by the game leader – these are the answers.